

#### LEFT BRAIN

LOGIC

**ANALYSIS** 

SEQUENCING

LINEAR

**MATHEMATICS** 

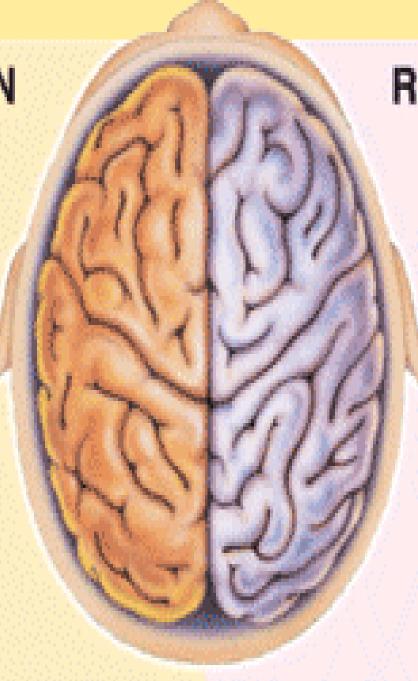
LANGUAGE

**FACTS** 

THINK IN WORDS

WORDS OF SONGS

COMPUTATION



#### RIGHT BRAIN

CREATIVITY IMAGINATION HOLISTIC THINKING INTUITION ARTS (Motor skill) RHYTHM (Beats) NON-VERBAL FEELINGS VISUALISATION TUNE OF SONGS DAYDREAMING

# There are two different ways to approach a design process. Both of them work, but for different types of designers:

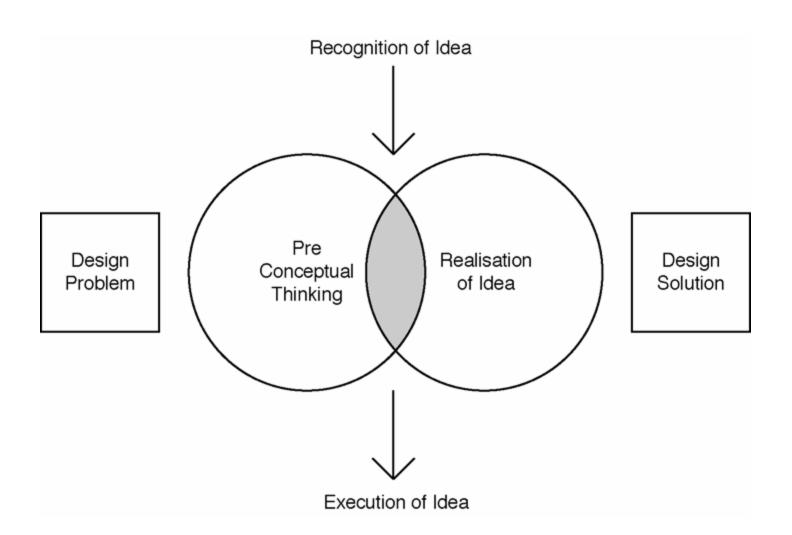
#### 1. The "Implicit" approach

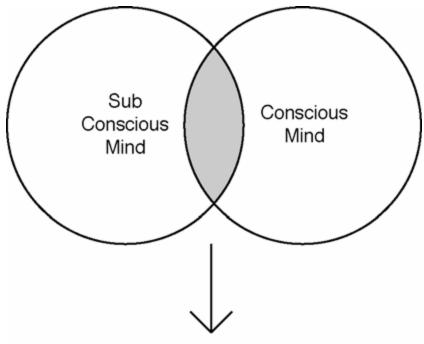
(also known as the "Atelier", or "Black Box" method):

- a. <u>Concept:</u> Design is a creative and holistic process. It is mysterious and derives from the designer's subconscious.
- b. <u>Process:</u> As an implicit and graphic process, the design is best learned by watching. The design isn't yet "working" based on experientially-developed sensitivity. Once the architect's sensitivity is developed, his work will be more sophisticated.
- c. <u>Effect:</u> It suggests the design process is best taught through implication. The right design is achieved through recognition based on intuition rather than invention based on issues analysis.

### 2. The "Explicit" approach (also known as the "Inquiry" method):

- a. <u>Concept:</u> Design is only valid when it addresses the problems underlying the process. As such, sketching can't start until the designer understands, in a fully conscious way, the human problems to be solved by the design.
- b. <u>Process:</u> The designer's first effort is to think about, and ask questions of, the problem until it loses its mystery. If necessary, he/she can gather additional information about the problem. In considering the problem, the designer should know (and be able to concisely express to others) three things about the project:
- 1) What the project's Premise is. "What is it?"
- 2) What its Program Concept is. "How will it work?"
- 3) What his Design Concept for the project is. "What attitude of expression will I use to guide design direction?"
- Only when these responses are known can one start the design work.
- c. <u>Effect:</u> Although solutions may be found through intuitive insight, the level of understanding on which they are based must grow from careful analysis. This is the basis of critical judgment, vital to enriching a project, since one can't really know if it's good unless one knows what it set out to accomplish.





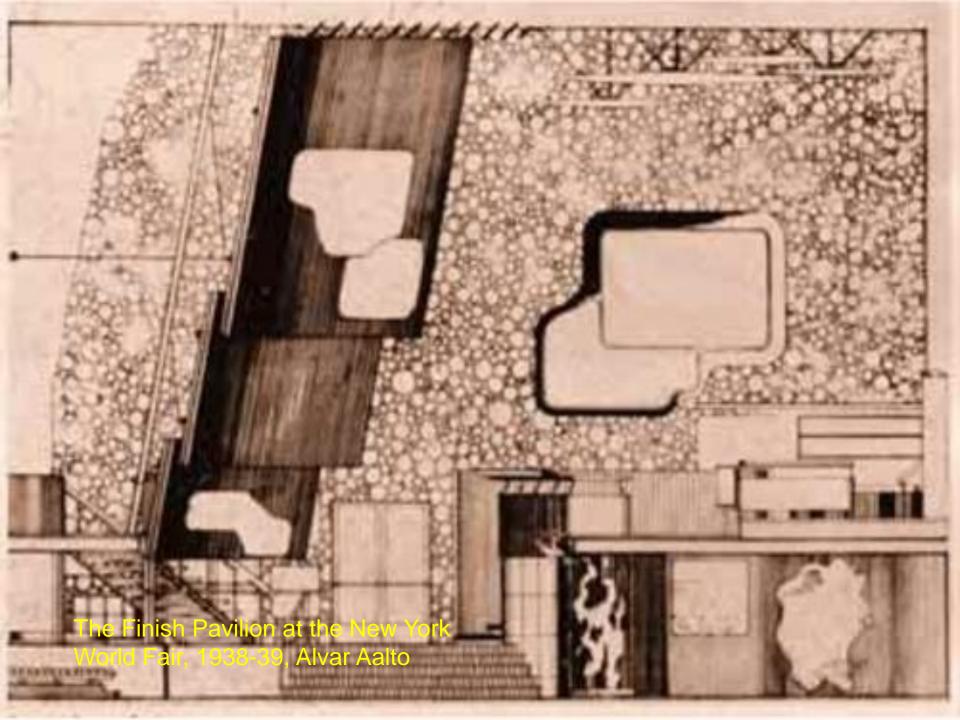
Translation of idea occurs at a 'moment of insight' when realisation of a possibility is recognised

## **Moment of Insight**

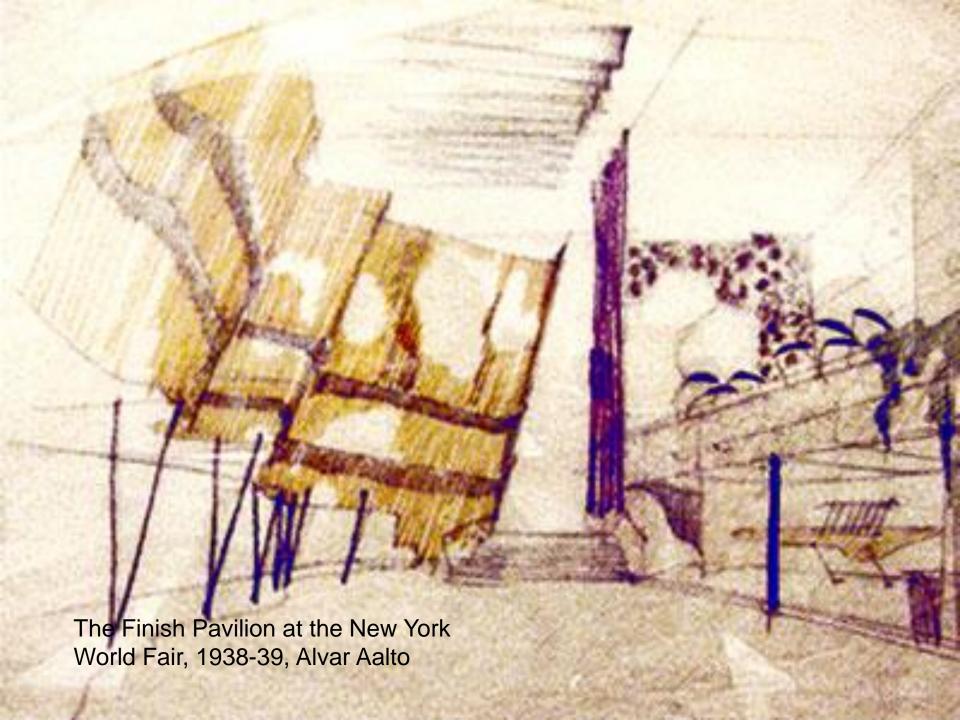
# **Surprising Logic**

#### Moment of Insight SUB CONSCIOUS CONSCIOUS ΧN Ζ Ν Inspired subconscious The 'moment of insight' thoughts allow unrelated allows the conscious mind components to be to couple and analyse connected this union

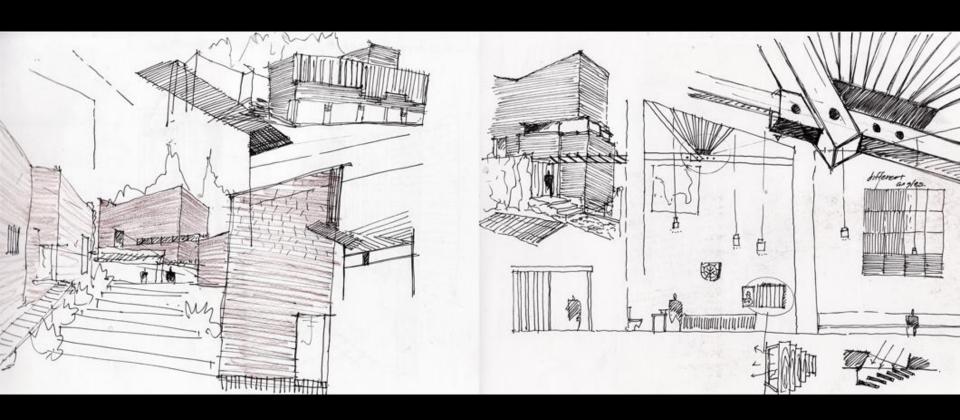












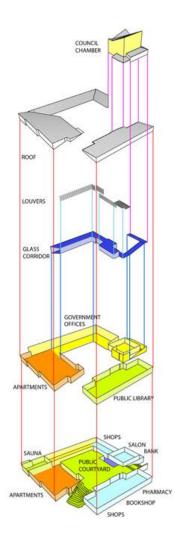
Säynätsalo Town Hall, The Municipality of Säynätsalo, Finland,1951, Alvar Aalto









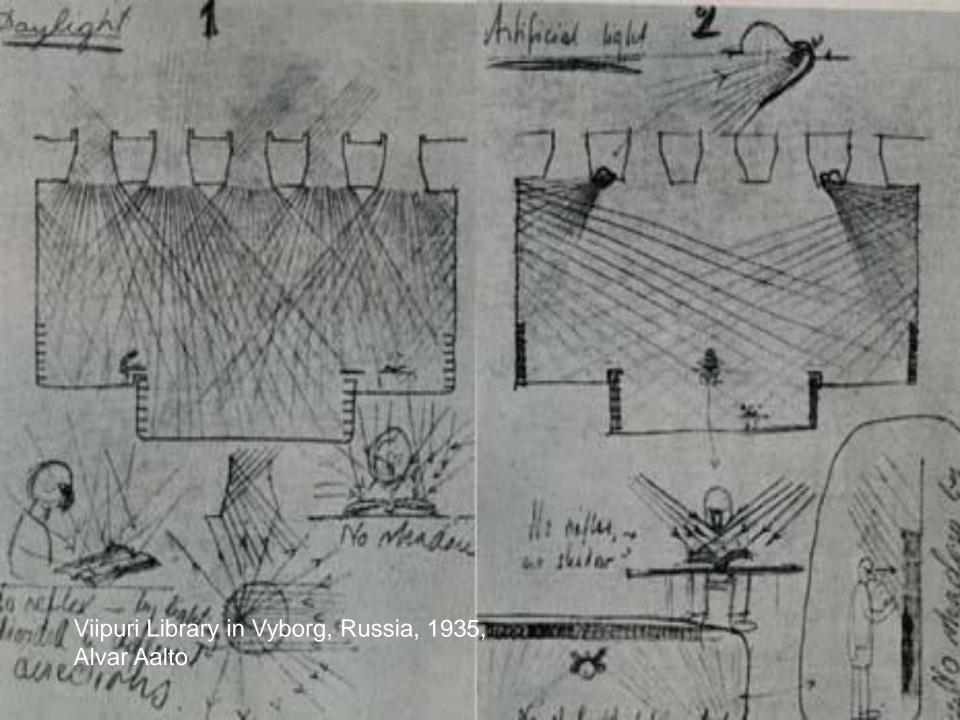


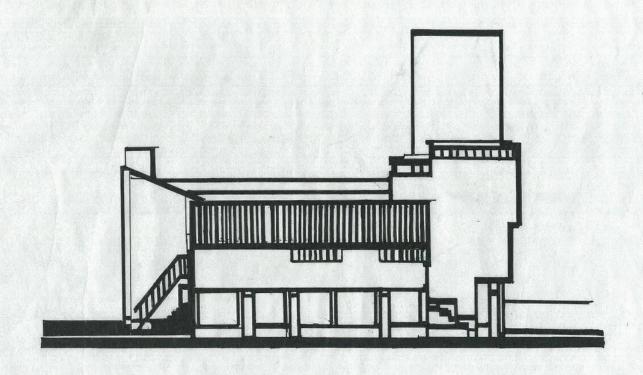
Säynätsalo Town Hall, The Municipality of Säynätsalo, Finland, 1951, Alvar Aalto



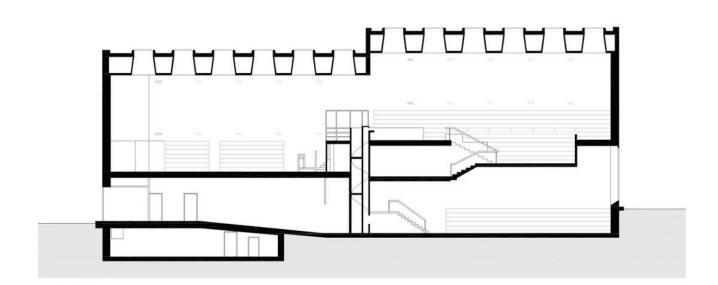
Government Offices







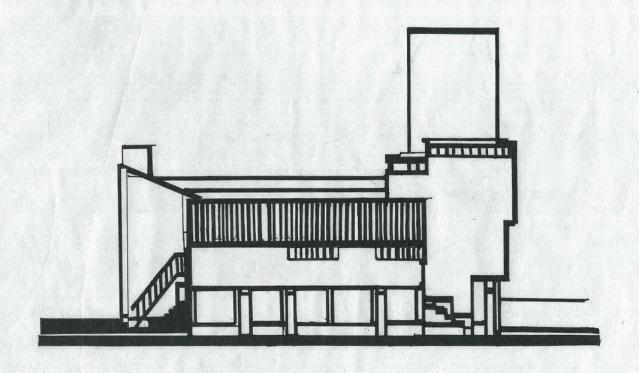
Viipuri Library in Vyborg, Russia, 1935, Alvar Aalto



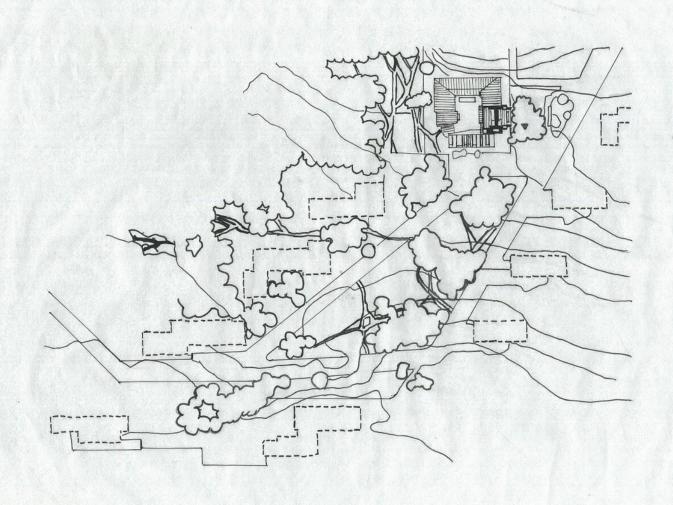




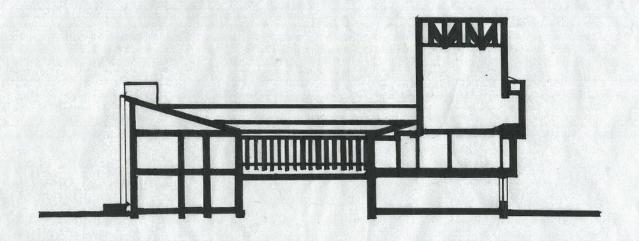
Viipuri Library in Vyborg, Russia, 1935, Alvar Aalto



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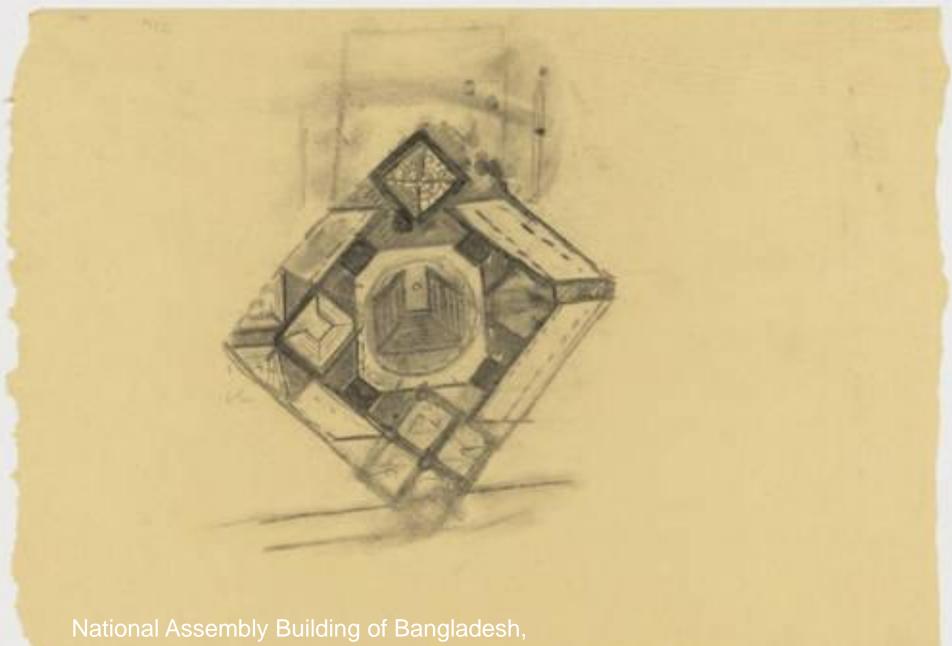




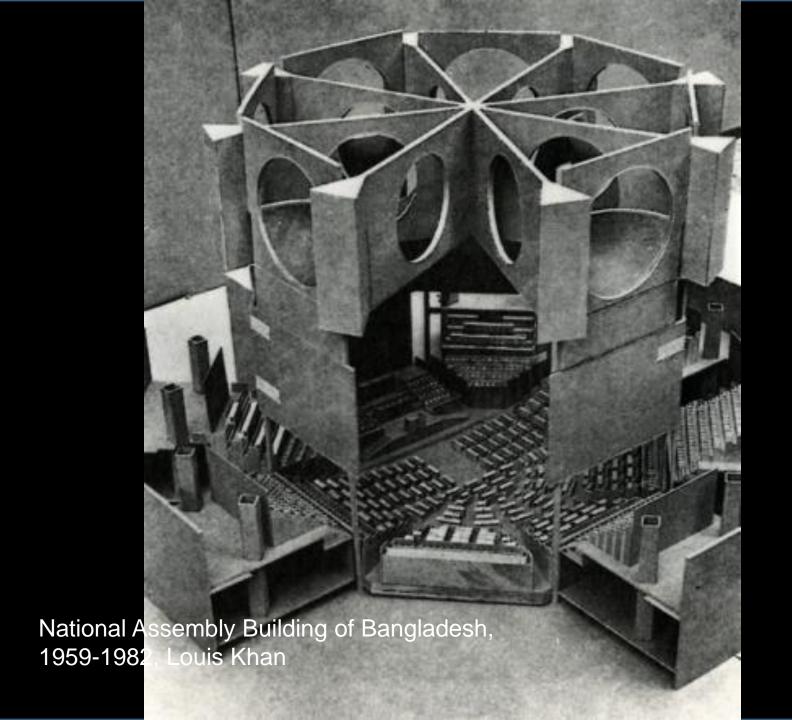


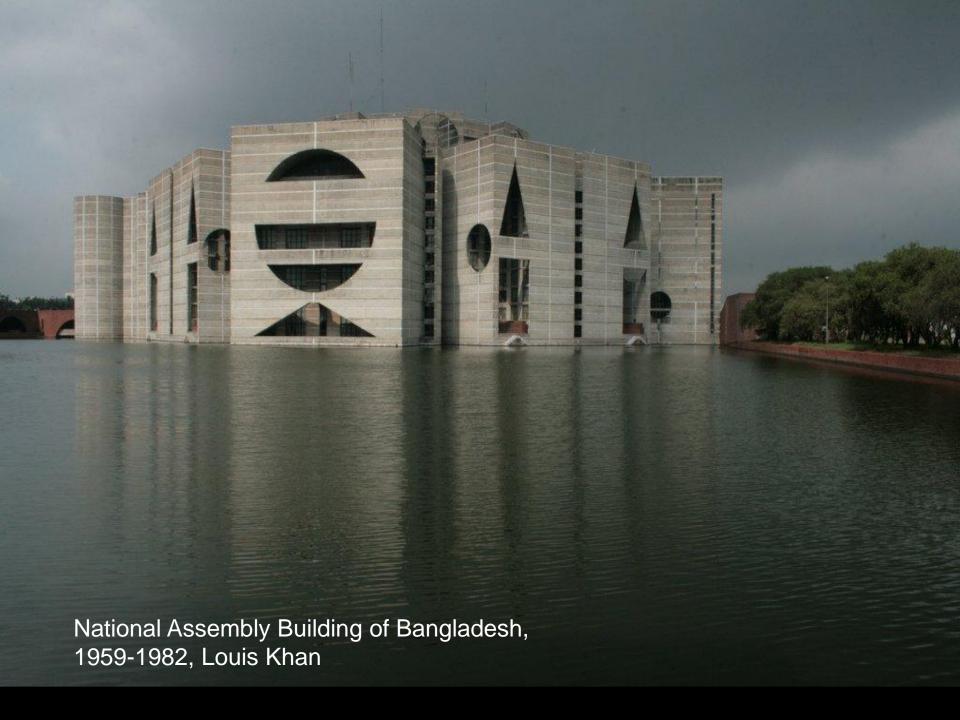




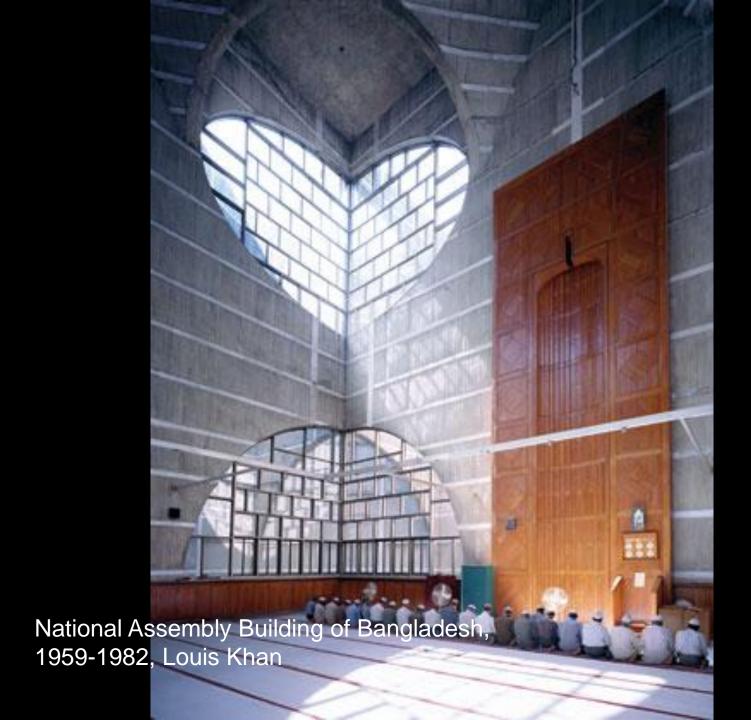


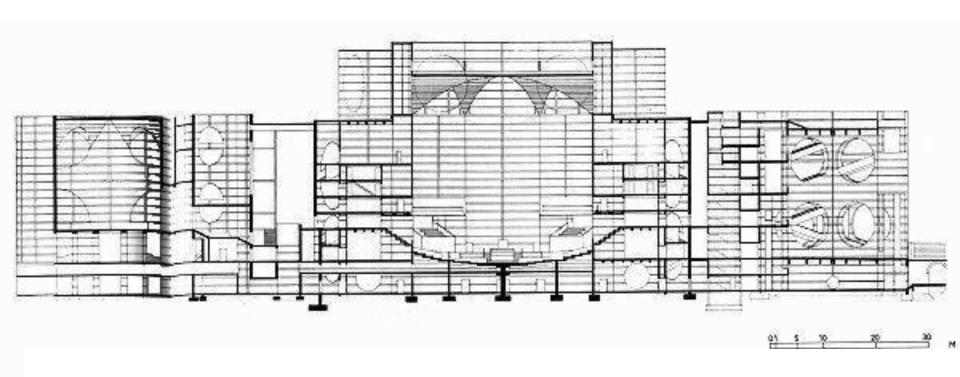
1959-1982, Louis Khan



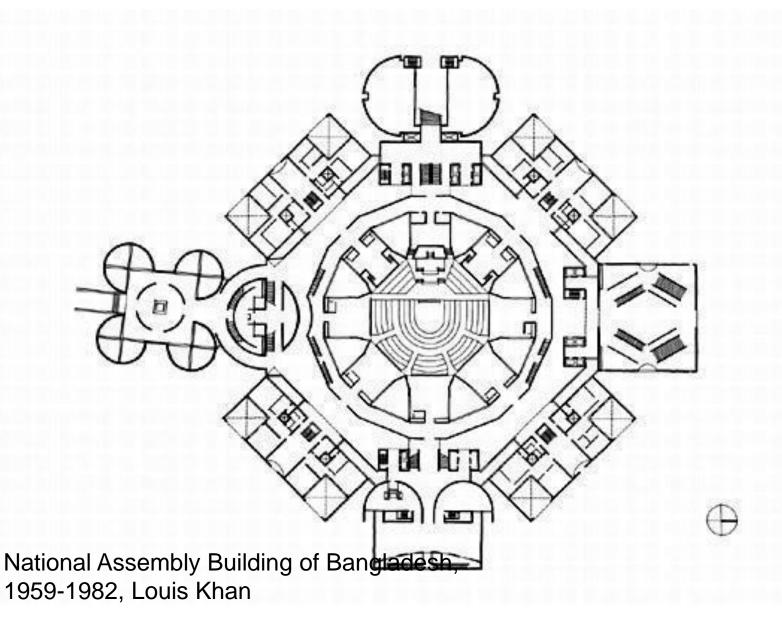




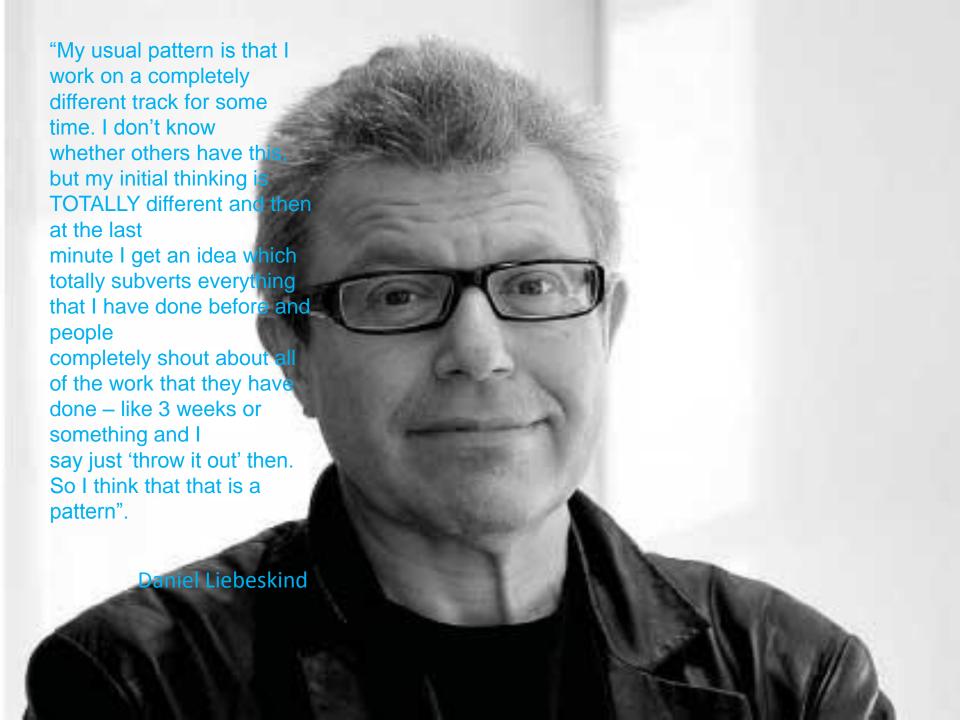




National Assembly Building of Bangladesh, 1959-1982, Louis Khan









Frederic C. Hamilton Building Denver Art Museum, Denver, Colorado, 2006, Daniel Liebeskind





Frederic C. Hamilton Building
Denver Art Museum, Denver, Colorado, 2006, Daniel Liebeskind



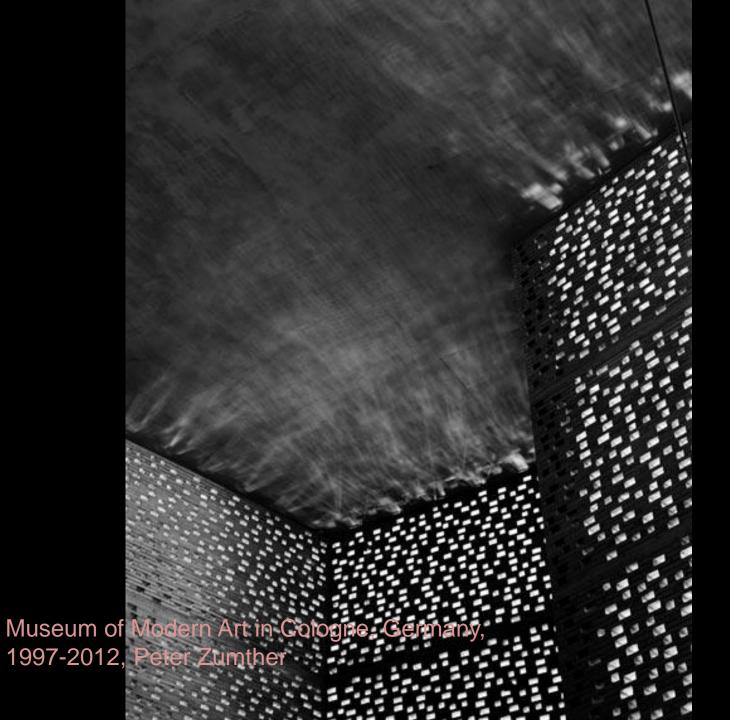
Frederic C. Hamilton Building Denver Art Museum, Denver, Colorado, 2006, Daniel Liebeskind



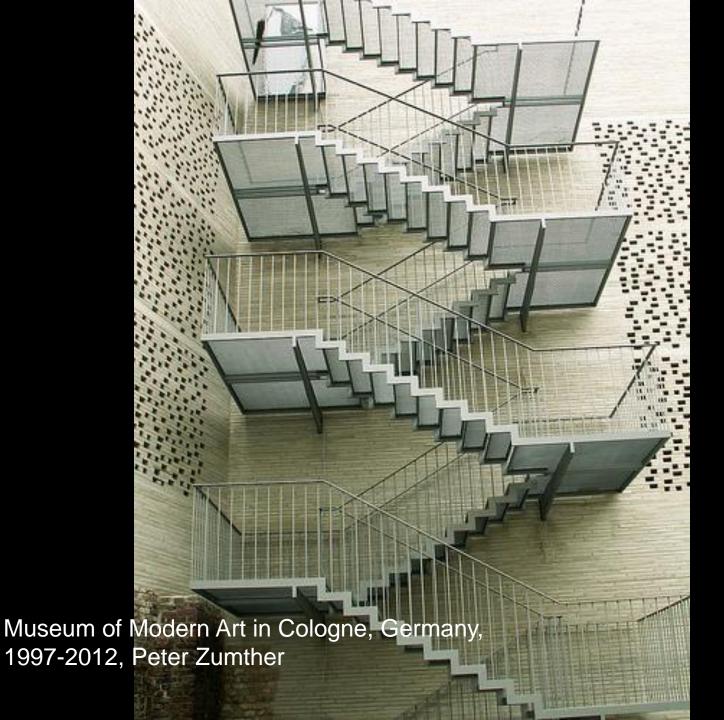






















## Class Assignment 2:

- Come up with an idea/concept for a café. The concept should be based on your inspiration and intuition moment that has come to you through your next few days via an observation, a book you're reading, a movie, a song, a certain scene or a certain sound...
- This assignment is to identify the moment of intuition and the outcoming idea, it is thus not at all concerned with viewing layouts, plans, implementation and application models. Just the idea in the form of a sketch, or even in the form of a text or a slideshow.