

### Cryptography ECE5632 - Spring 2025

Lecture 9A

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### **Problem:**

Asymmetric schemes like RSA and Elgamal require exponentiations in integer rings and fields with parameters of more than 1000 bits.

High computational effort on CPUs with 32-bit or 64-bit arithmetic

Large parameter sizes critical for storage on small and embedded Motivation:

Smaller field sizes providing equivalent security are desirable **Solution:** 

Elliptic Curve Cryptography uses a group of points (instead of integers) for cryptographic schemes with coefficient sizes of 160-256 bits, reducing significantly the computational effort.

ECC is based on the generalized discrete logarithm problem.





polynomial equations over the real numbers.



Plot of all points (*x*, *y*) which fulfill the equation  $x^2 + y^2 = r^2$  over  $\mathbb{R}$ 





Plot of all points (x, y) which fulfill the equation  $a \cdot x^2 + b \cdot y^2 = c$  over  $\mathbb{R}$ 



- ➢ From the two examples above, we conclude that we can form certain types of curves from polynomial equations.
- > An *elliptic curve* is a special type of polynomial equation.
- > In cryptography, we are interested in elliptic curves module a prime p:

**Definition 9.1.1** Elliptic Curve *The* elliptic curve *over*  $\mathbb{Z}_p$ , p > 3, *is the set of all pairs*  $(x, y) \in \mathbb{Z}_p$  *which fulfill*  $y^2 \equiv x^3 + a \cdot x + b \mod p$ 

together with an imaginary point of infinity O, where

 $a, b \in \mathbb{Z}_p$ 

and the condition  $4 \cdot a^3 + 27 \cdot b^2 \neq 0 \mod p$ .



□ Note that  $Z_p = \{0, 1, ..., p - 1\}$  is a set of integers with modulo p arithmetic





Elliptic curves are polynomials that define points based on the (simplified) Weierstrass equation:

 $y^2 = x^3 + ax + b$ 

for parameters a,b that specify the exact shape of the curve
 ➢ On the real numbers and with parameters a, b R, an elliptic curve looks like this à□

Elliptic curves can not just be defined over the real numbers R but over many other types of finite fields.



$$P = (x_1, y_1)$$
 and  $Q = (x_2, y_2)$   
 $P + Q = R$   
 $(x_1, y_1) + (x_2, y_2) = (x_3, y_3)$ 

## **Point Addition P+Q** This is the case where we compute R = P + Q and $P \neq Q$ .

The construction works as follows: Draw a line through P and Q and obtain a third point of intersection between the elliptic curve and the line.

**Point Doubling P+P** This is the case where we compute P+Q but P = Q. Hence, we can write R = P+P = 2P.



Point addition on an elliptic curve over the real numbers



**Elliptic Curve Point Addition and Point Doubling** 

 $x_3 = s^2 - x_1 - x_2 \mod p$  $y_3 = s(x_1 - x_3) - y_1 \mod p$ 

where

$$s = \begin{cases} \frac{y_2 - y_1}{x_2 - x_1} \mod p \text{ ; if } P \neq Q \text{ (point addition)} \\ \frac{3x_1^2 + a}{2y_1} \mod p \text{ ; if } P = Q \text{ (point doubling)} \end{cases}$$



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Example :

Consider the Elliptic curves Weierstrass equation is :  $y^2 = x^3 + 3x + 10 \pmod{29}$ let P=(5,11) , Q=(10, 24),

Add the points P, Q.
 Double the point P.

$$y^2 = x^3 + ax + b$$

#### Answer:

From Elliptic equation, we have a= 3, b=10, P=29 1. For Adding points P, Q, we should calculate S to be able calculate R  $S = \frac{y_2 - y_1}{x_2 - x_1} \mod p$   $S = \frac{24 - 11}{10 - 5} \mod 29 = 13 * (5)^{-1} \mod 29 = 13 * 6 \mod 29 = 20$   $x_3 = s^2 - x_1 - x_2 \mod p$   $x_3 = 8, y_3 = 16$ 

R = (8, 16)

$$y_3 = s(x_1 - x_3) - y_1 \mod p$$





Example :

Consider the Elliptic curves Weierstrass equation is :  $y^2 = x^3 + 3x + 10 \pmod{29}$ let P=(5,11) , Q=(10, 24), 1. Add the points P, Q.

2. Double the point P.

Answer:

2. For Doubling point P, we should calculate S to be able calculate R R = P+P = 2P.

$$S = \frac{3x_1^2 + a}{2y_1} \mod p$$

$$S = \frac{3(5)^2 + 3}{2 * 11} \mod 29 = \frac{78}{22} \mod 29 = \frac{78 \mod 29}{22 \mod 29} \mod 29 = 20 * 22^{-1} \mod 29 = 20 * 4 \mod 29$$

$$= 80 \mod 29 = 22$$

$$x_3 = s^2 - x_1 - x_2 \mod p$$

$$y_3 = s(x_1 - x_3) - y_1 \mod p$$

$$x_3 = 10 \quad , y_3 = 24$$

$$R = (10, 24)$$



### Elliptic Curves Diffie–Hellman Key Exchange

#### **ECDH Domain Parameters**

1. Choose a prime p and the elliptic curve

$$E: y^2 \equiv x^3 + a \cdot x + b \mod p$$

2. Choose a primitive element  $P = (x_P, y_P)$ The prime *p*, the curve given by its coefficients *a*,*b*, and the primitive element *P* are the domain parameters.

### Elliptic Curve Diffie-Hellman Key Exchange (ECDH)







### Elliptic Curves Diffie–Hellman Key Exchange

The correctness of the protocol is easy to prove.

*Proof.* Alice computes

$$aB = a(bP)$$

while Bob computes

bA = b(aP).





### Elliptic Curve Digital Signature Algorithm (ECDSA)

### Key Generation for ECDSA

- 1. Use an elliptic curve E with
  - modulus p
  - coefficients a and b
  - a point A which generates a cyclic group of prime order q
- 2. Choose a random integer d with 0 < d < q.
- 3. Compute B = dA.

The keys are now:

$$k_{pub} = (p, a, b, q, A, B)$$
$$k_{pr} = (d)$$





### Elliptic Curve Digital Signature Algorithm (ECDSA)

#### **ECDSA Signature Generation**

- 1. Choose an integer as random ephemeral key  $k_E$  with  $0 < k_E < q$ .
- 2. Compute  $R = k_E A$ .
- 3. Let  $r = x_R$ .
- 4. Compute  $s \equiv (h(x) + d \cdot r) k_E^{-1} \mod q$ .

#### **ECDSA Signature Verification**

- 1. Compute auxiliary value  $w \equiv s^{-1} \mod q$ .
- 2. Compute auxiliary value  $u_1 \equiv w \cdot h(x) \mod q$ .
- 3. Compute auxiliary value  $u_2 \equiv w \cdot r \mod q$ .
- 4. Compute  $P = u_1 A + u_2 B$ .
- 5. The verification  $ver_{k_{pub}}(x, (r, s))$  follows from:

 $x_P \begin{cases} \equiv r \mod q \implies \text{valid signature} \\ \not\equiv r \mod q \implies \text{invalid signature} \end{cases}$ 





## Thank You!

### See You next Lectures!! Any Question?



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